

**DUNGEONS & DRAGONS®**

Character Name

Class & Level | Background

Player Name | Race

Alignment | Experience Points

Armor Class | Initiative | Speed | Inspiration

Maximum HP | Hit Dice

Temporary HP | Current Hit Points | Death Saves

**DUNGEONS & DRAGONS®** Proficiency Bonus

Strength  Athletics  Saving Throw

Dexterity  Acrobatics  Saving Throw  
 Sleight of Hand  
 Stealth

Constitution  Saving Throw

Intelligence  Arcana  Saving Throw  
 History  
 Investigation  
 Nature  
 Religion

Wisdom  Animal Handling  Saving Throw  
 Insight  
 Medicine  
 Perception  
 Survival

Charisma  Deception  Saving Throw  
 Intimidation  
 Performance  
 Persuasion

**DUNGEONS & DRAGONS®** Proficiency Bonus

Attacks & Spellcasting

Other Proficiencies & Languages

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